

# Tank Time: Platoon Battles. Regulations

## Who can participate?

Any player with at least one Tier X tank on their account.

## How to participate

To participate in the tournament, you need to follow the link and confirm that you accept the tournament rules.

**Please note! When confirming a registration, the player agrees with the conditions of the current Regulations.**

## Stage 1. Commander Competition.

After registration is over, a token that counts the conditions for completing the Commander Competition will be credited to all registered players.

### Conditions of completing the Commander Competition

- Only the battles fought in a Tier X vehicle and only in a Platoon are counted. Experience earned in Dynamic Platoons is not counted.
- Base experience earned in Random Battles is counted.
- Number of battles: 30. The first 30 battles in a Platoon starting from June 07, (07:00 PT | 09:00 CT | 10:00 ET), are counted.
- Time for completion: from June 07 (07:00 PT | 09:00 CT | 10:00 ET) through June 14 (20:59 PT | 22:59 CT | 23:59 ET)
- Completion prime time: From 07:00 PT | 09:00 CT | 10:00 ET to 20:59 PT | 22:59 CT | 23:59 ET
- There can be 2 or 3 players in a Platoon.

The personal total base experience of each captain, as well as the number of battles played according to the Commander Competition conditions, will be counted in the Leaderboard. If two or more captains have the same number of total base experience points, the additional criterion will be total damage.

The Leaderboard will start forming on June 07 after 08:00 PT | 10:00 CT | 11:00 ET. It will be updated every hour.

Players can complete the conditions of the Commander Competition in a Platoon with any other players, both registered and not registered in the tournament. The competition will count the personal performance of each captain who confirms their participation. If a Platoon fully consists of players registered in the tournament, only the captain of the current Platoon gets to the leaderboard.

If a player doesn't manage to play 30 battles in a Platoon during the Commander Competition, their total performance in Platoon battles at the end of the Commander Competition will be counted.

### Stage 1 Rewards:

Position	Prize
Place 1–8	5,000 gold
Place 9–16	4,500 gold
Place 17–24	4,000 gold
Place 25–32	3,500 gold
Place 33–48	3,000 gold
Place 49–64	2,700 gold
Place 65–80	2,500 gold
Place 81–96	2,000 gold
Place 97–120	7 days of WoT Premium Account
Place 121–150	3 days of WoT Premium Account
Place 151–180	1 day of WoT Premium Account

### Stage 2. Final Tournament

After the first stage is over, the top 64 players in the leaderboard will be selected.

Each of those players will become a team captain in a special tournament that will be held in an automatic tournament system. Captains will be moved to the tournament, and a team will be created for each of them. After that, each captain will be able to invite two players to their team to continue participating in the tournament.

If there are fewer than 3 players in a team after the registration is over, such a team won't be allowed to participate in the Group stage.

#### Tournament Structure:

- Group Stage—groups of four teams play matches in a round-robin system. The two best teams from each group proceed to the play-off stage. If a team doesn't show up to all battles in a tournament, it won't be allowed to proceed to the next tournament stage.

\*Points distribution at a group stage: 3 points for a win, 1 point for a draw, 0 points for defeat.

- Play-off—Upon completion of the group stage, the best teams will take part in a final stage in a Single Elimination system. The team that wins all its play-off matches will be considered the winner.

The time of battles will be specified after the team registration is complete.

### **Battle rules**

- Each battle lasts for 8 minutes.
- The interval between battles within one match is 3 minutes.
- Battle type: Encounter battle
- The first team to win 3 out of 5 battles becomes a match winner.
- If neither team meets the victory conditions within a specific match, the team that has won more battles wins the match (a score such as 1-0 also counts as victory)
- In order to start a battle, the team need at least 2 players

### **Tournament dates**

- Registration start—May 28
- Registration end—June 6
- Commander Competition start—June 7
- Commander Competition end—June 14
- Group stage of the Final Tournament—June 19
- Play-off of the Final Tournament and Superfinal—June 26-27

### **Final Tournament prizes**

<b>Position</b>	<b>Prize</b>
Place 1	15,000 gold to each player
Place 2	10,000 gold to each player
Place 3–4	7,000 gold to each player

Place 5–8	5,000 gold to each player
Place 9–16	4,000 gold to each player
Place 17–32	3,000 gold to each player
Place 33-64	1,500 gold to each player

**\*In order to receive the prize for playoff stage, the team has to participate in battles. In case of technical loss or technical draw, team is not eligible for prizes.**

### **Additional information**

- All tournament participants must enable the replay recording of battles.
- If the administration suspects foul play, it has a right to request their replays. If a player doesn't submit the requested replays until the start of the next stage, they will be removed from the leaderboard. Their place will be taken by the player following them.
- The game event is available only for Random Battles. In case of situations when a player or group of players intentionally engage in collusions to earn the guaranteed huge amount of experience or damage in the vehicle in Random Battles (collusion battles), the results of this player or group of players will be annulled regardless of which vehicle or vehicles the players played in the collusion battle. Disciplinary penalties will also be imposed on such players according to the [Game Rules](#)
- If a player is banned for 4 or more days for violation of the Game Rules, they are suspended from the game event.
- If a player believes that they have been wrongfully banned, they can contact Player Support.
- If a player successfully appeals a wrongful ban before the end of the corresponding stage, they will be returned to the leaderboard and their results will be saved.
- In cases of a dispute not outlined in these Regulations, the administration reserves the right to make the final decision.
- The tournament organizers can make amendments and additions to the current Regulations.